

Title	The Art of the Deal - Introduction to Business Law
Lecturer(s):	Barry Lawrence (USA) real estate and business lawyer Oaktree Capital Management – senior adviser barry@barryhlawrenceinc.com
Brief description	 The lectures present and discuss "best world class practices and ideas" that I have learned over the years. I want to empower my students on how to advise and recommend tailored solutions to achieve the desired results of the parties. We will deal with "ideas" on how to enter into, and then get a transaction completed. There are different ways to do a business transaction in much broader terms than the laws of any country. My experience around the world has taught me that there are established norms around the world on how to buy real estate or buy a company, how to do a merger of companies, or how to do a joint venture. I have set my responsibility as a lecturer to increase my students' future success in law and business, whether representing private clients, government agencies, parties going into a private or publicly owned business, or going into teaching, being a Judge, or going into politics. I also believe that the knowledge of the "Art of Negotiation" is applicable to success in business and in life, itself.
Schedule	 Course goals-purpose, meeting times; History of Commercial or Business Law; Use of actual contracts The first stages of the business deal; Confidentiality agreement 4.Types of Business Organizations 5-6. Study of the Contract Form of a Purchase and Sale 7-8-9. Mediation; Arbitration; Protecting Positions 10–11. The Art of Negotiation Final Exam; Evaluation of the performance of the lecturer

Materials/Recommended	The reading materials will be made electronically available to
readings	the students approximate two weeks before the first lecture
Assessment/Exam	The exam will be given on the last scheduled lecture day. I hand out the exam in class to my students; the students take the exam, and turn in the exam back to me when they are finished. I grade them within two weeks.